

MISSOURI GAMING COMMISSION
COMMISSION RESOLUTION NO. 23-068
REGARDING LICENSE RENEWAL FOR
CERTAIN KEY BUSINESS ENTITY LICENSEE

September 27, 2023

WHEREAS, the Key Business Entity (the "Licensee") listed on Exhibit A attached hereto, who is associated with the respective Class A and/or Class B or Supplier License holder as set forth on Exhibit A, has been granted a Key Business Entity License under Sections 313.800 RSMo, et seq., as amended from time to time and 11 CSR 45-1 et seq., as amended from time to time (collectively, the "Riverboat Gambling Act and Regulations");

NOW, THEREFORE, BE IT RESOLVED, that the Missouri Gaming Commission (the "Commission") hereby renews the Key Business Entity License of the Licensee that is associated in connection with the Missouri riverboat gaming operation of the respective Class A and/or Class B or Supplier License holder, effective upon the date of this Resolution; and

RESOLVED, that the license of the Licensee, which are renewed as provided herein, shall be subject to full and complete compliance with the Riverboat Gambling Act and Regulations, and subject to any and all conditions set forth or that may be set forth in the Riverboat Gambling Act and Regulations or by the Commission, from time to time; and

RESOLVED, that the license of the Licensee, which is renewed as provided herein, shall be subject to any penalty or to suspension or revocation based on any subsequent investigative findings by the Commission with regard to the Licensee; and

RESOLVED, that the license of the Licensee, which is renewed as provided herein, shall expire on the date listed on Exhibit A.

SO ADOPTED.


Jan M. Zimmerman, Chairman
Missouri Gaming Commission

EXHIBIT A

License Applicant

The following entity is an Applicant referred to in Commission Resolution 23-068. The Applicant is listed opposite the company with which it is associated:

Applicant	Company	Expiration Date
	<u>Key Business Entity Licensee</u>	
<i>Light & Wonder, Inc.</i>	<i>LNW Gaming, Inc.</i>	<i>10/31/2024</i>
	<i>(End of document)</i>	